



OTTO VON GUERICKE
UNIVERSITÄT
MAGDEBURG

INF

FAKULTÄT FÜR
INFORMATIK

FeatureIDE: Development

Thomas Thüm, Jens Meinicke

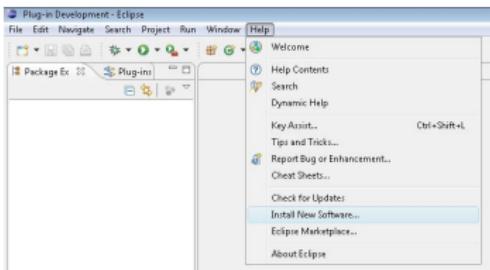
March 4, 2015

Installing Eclipse

1. Download Eclipse: <http://www.eclipse.org/downloads/>
 - ▶ 4.3 (Kepler) is recommended (works also with 3.4 and newer)
 - ▶ Choose "Eclipse for RCP and RAP Developers" that you can access sources of Eclipse standard plug-ins
2. Unzip Eclipse
 - ▶ Make sure that you have all permissions for the directory (do not use Windows' program files folder)
3. Create a shortcut, add VM arguments: `.../eclipse.exe -vmargs -Duser.name="Name Surname" -Xmx1024M`
 - ▶ Eclipse can automatically insert your name as author
 - ▶ Avoids OutOfMemoryException
4. Start Eclipse and create a new workspace

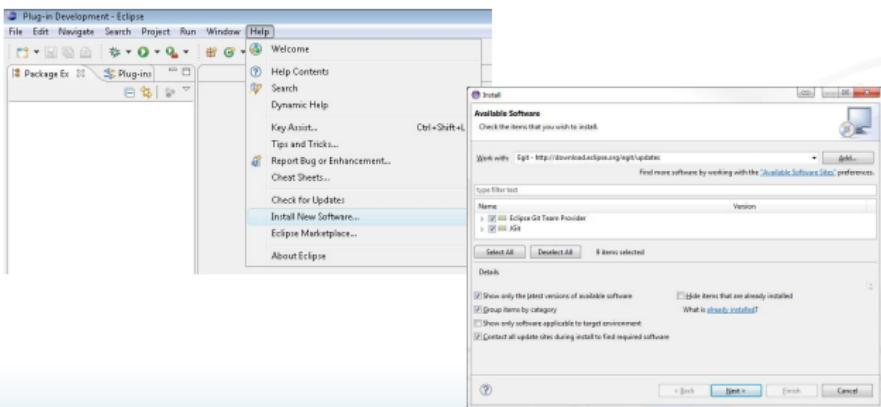
Installing EGit, CDT and FindBugs

5. Install Git plugin such as EGit using Eclipse update mechanism <http://download.eclipse.org/egit/updates>
6. Install CDT (can be skipped if you not intend to work with the FeatureC++ plugin) <http://download.eclipse.org/tools/cdt/releases/8.4>



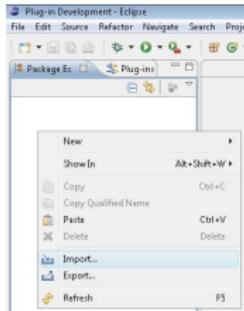
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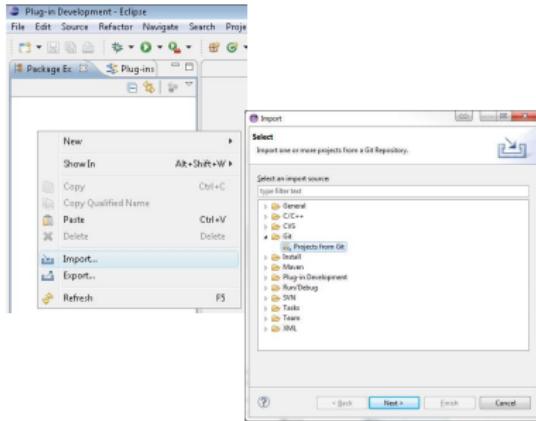
Checkout FeatureIDE Sources

7. Download FeatureIDE plugins from our Git repository
<https://github.com/tthuem/FeatureIDE.git>
 - ▶ no login credentials required for checkout



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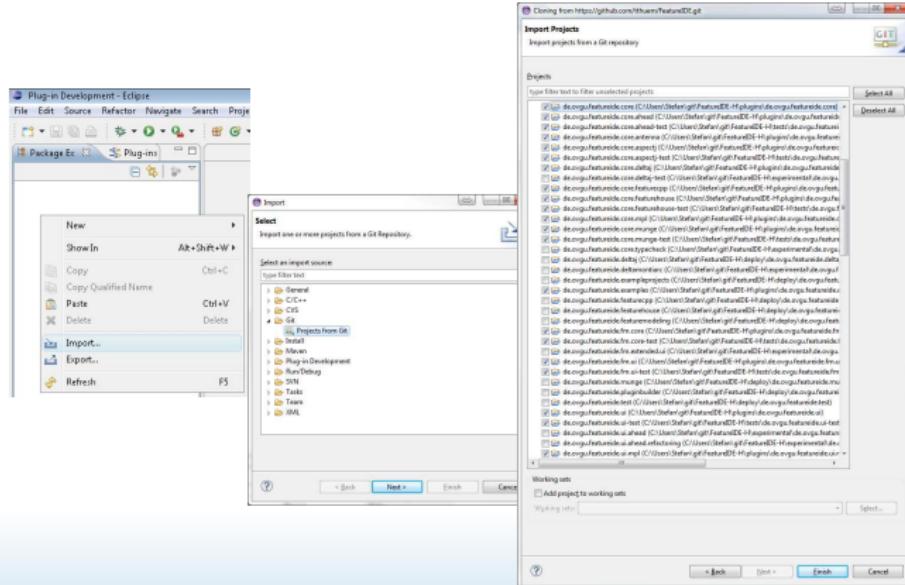


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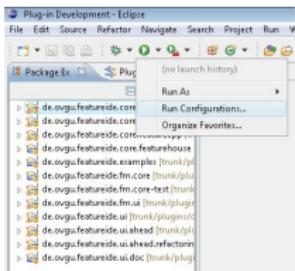
<https://github.com/tthuem/FeatureIDE.git>

- no login credentials required for checkout



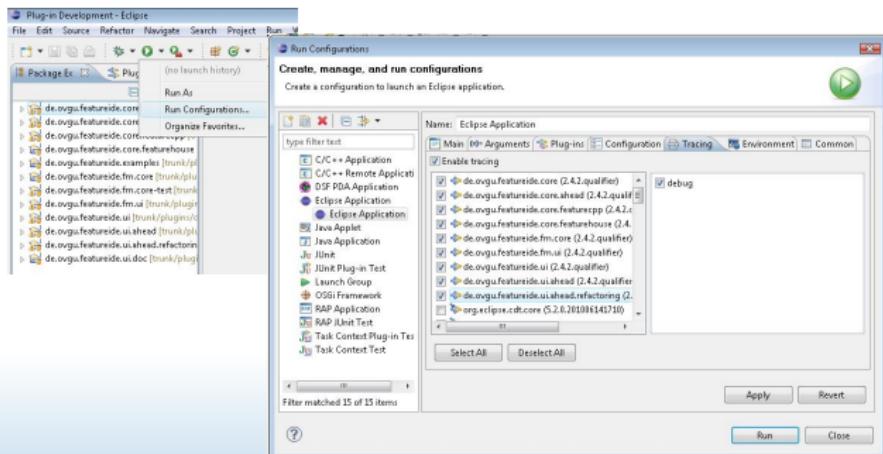
Creating a Run Configuration

8. Create a new run configuration for Eclipse Applications and enable debug tracing for all FeatureIDE plugins (named `de.ovgu.featureide.*`)
9. Also add VM arguments to avoid OutOfMemory Exceptions:
`-Dosgi.requiredJavaVersion=1.6 -Xmx512M`
`-XX:MaxPermSize=256M`



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Structure of the Repository

plugins/	Source Code of the FeatureIDE plugins
deploy/	FeatureIDE features, update site project, and plugin builder project
lib/	Extensions of AHEAD used in FeatureIDE
featuremodels/	Example FeatureIDE projects, feature model without code
tests/	JUnit test plugins
experimental/	Non-stable implementations

FeatureIDE Features

1. Feature Modeling:

`de.ovgu.featureide.featuremodeling`

2. FeatureIDE (requires 1.):

`de.ovgu.featureide`

3. FeatureIDE extension for FeatureHouse (requires 2.):

`de.ovgu.featureide.featurehouse`

4. FeatureIDE extension for FeatureC++ (requires 2.):

`de.ovgu.featureide.featurecpp`

5. FeatureIDE extension for Antenna (requires 2.):

`de.ovgu.featureide.antenna`

FeatureIDE Features

6. FeatureIDE extension for AspectJ (requires 2.):
`de.ovgu.featureide.aspectj`
7. FeatureIDE extension for DeltaJ (requires 2.):
`de.ovgu.featureide.deltaj`
8. FeatureIDE extension for Munge (requires 2.):
`de.ovgu.featureide.munge`
9. Unit-Tests for FeatureIDE
10. FeatureIDE example projects

1. Feature Modeling

Plugins in Feature `de.ovgu.featureide.featuremodeling`:

- ▶ `de.ovgu.featureide.fm.core`
 - ▶ Abstract models for feature models and configurations
 - ▶ Parser and writer for feature models and configurations
 - ▶ Automated analysis for feature models and configurations
 - ▶ Classification of feature model edits
- ▶ `de.ovgu.featureide.fm.ui`
 - ▶ Feature Model Editor
 - ▶ Error markers for feature models and configurations
 - ▶ Feature Model Edit View
 - ▶ Feature Model Outline View
 - ▶ Import, export, and printing of feature models

2. FeatureIDE

Core plugins in Feature de.ovgu.featureide:

- ▶ **de.ovgu.featureide.core**
 - ▶ Abstract feature project
 - ▶ Extensible builder
 - ▶ Abstract FSTModel
- ▶ **de.ovgu.featureide.core.ahead**
 - ▶ Builder extension to compose Jak files
 - ▶ Full FSTModel for Jak files
 - ▶ Localization of Jak errors in source files

2. FeatureIDE

UI plugins in Feature de.ovgu.featureide:

- ▶ `de.ovgu.featureide.ui`
 - ▶ FeatureIDE perspective
 - ▶ Decorators, buttons, and menu items
 - ▶ Collaboration Diagram
 - ▶ Collaboration Outline View
 - ▶ Feature Statistics View
 - ▶ Wizards for FeatureIDE projects, configurations and files
 - ▶ Builder to create all valid or current products
- ▶ `de.ovgu.featureide.ui.ahead`
 - ▶ Jak editor with content assist and outline view
- ▶ `de.ovgu.featureide.ui.doc`
 - ▶ Cheat sheet and FeatureIDE introduction page

3./4. FeatureHouse and FeatureC++ Extension

Plugins in Feature `de.ovgu.featureide.featurehouse`:

- ▶ `de.ovgu.featureide.core.featurehouse`
 - ▶ Builder extension to compose FeatureHouse files
 - ▶ Error Propagation for Feature House files
 - ▶ FSTModel for the actual Configuration
 - ▶ Support for contracts in JML

Plugins in Feature `de.ovgu.featureide.featurecpp`:

- ▶ `de.ovgu.featureide.core.featurecpp`
 - ▶ Builder extension to compose FeatureC++ files
 - ▶ FSTModel for the actual Configuration

5./6. Antenna and AspectJ Extension

Plugins in Feature `de.ovgu.featureide.antenna`:

- ▶ `de.ovgu.featureide.core.antenna`
 - ▶ Preprocessor extension using Antenna
 - ▶ FSTModel with preprocessor annotations

Plugins in Feature `de.ovgu.featureide.aspectj`:

- ▶ `de.ovgu.featureide.core.aspectj`
 - ▶ Builder extension using AspectJ

7./8. DeltaJ and Munge Extension

Plugins in Feature `de.ovgu.featureide.deltaj`:

- ▶ `de.ovgu.featureide.core.deltaj`
 - ▶ Builder extension using DeltaJ

Plugins in Feature `de.ovgu.featureide.munge`:

- ▶ `de.ovgu.featureide.core.munge`
 - ▶ Preprocessor extension using Munge
 - ▶ FSTModel with preprocessor annotations
 - ▶ Error propagation

9./10. JUnit Tests and Examples

Plugins in Feature de.ovgu.featureide.test:

- ▶ `de.ovgu.featureide.*-test`
 - ▶ Several JUnit tests

Plugins in Feature de.ovgu.featureide.examples:

- ▶ `de.ovgu.featureide.examples`
 - ▶ Example projects for several composition tools

Extension Points

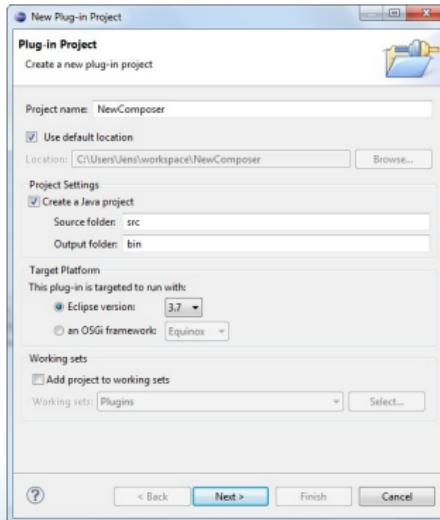
You can extend FeatureIDE with your own functionality, by using the provided extension points named:

1. `de.ovgu.featureide.core.composers`
2. `de.ovgu.featureide.fm.core.FMComposer`
3. `de.ovgu.featureide.fm.ui.FeatureDiagram`
4. `de.ovgu.featureide.fm.ui.FeatureModelEditor`
5. `de.ovgu.featureide.ui.ConfigurationEditor`

Integrate a Composition Tool

Create a new Plug-in Project (open the Plug-in Project wizard)

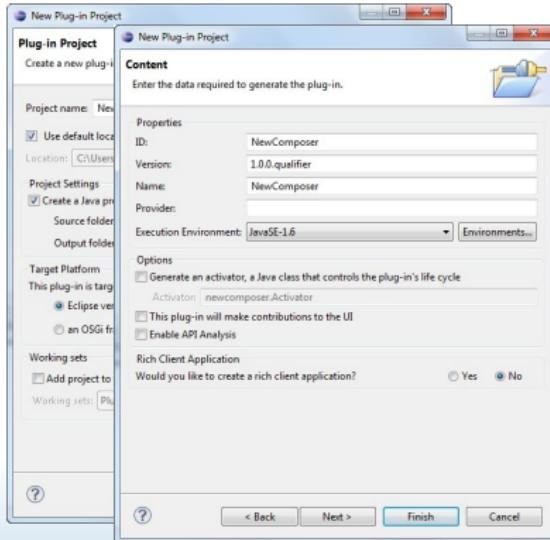
- ▶ Set the projects name
- ▶ Disable activator generation
- ▶ Press Finish



Integrate a Composition Tool

Create a new Plug-in Project (open the Plug-in Project wizard)

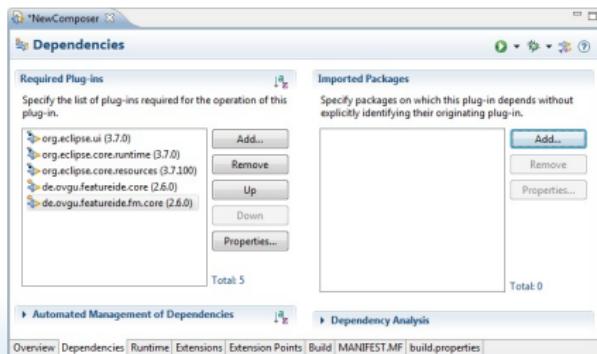
- ▶ Set the projects name
- ▶ Disable activator generation
- ▶ Press Finish



Setup the Plug-in Project

After creating the project, the plugin manifest will be opened

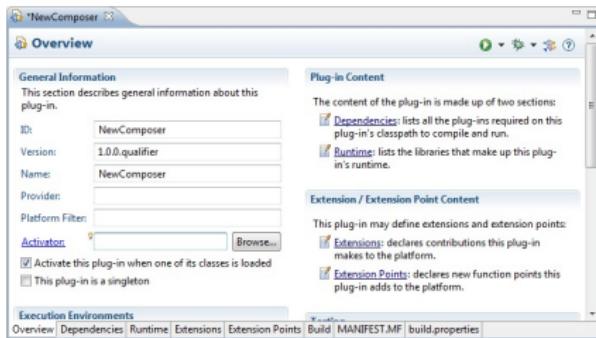
- ▶ Select the Dependencies page and add following required plug-ins
 - ▶ org.eclipse.ui
 - ▶ org.eclipse.core.runtime
 - ▶ org.eclipse.core.resources
 - ▶ de.ovgu.featureide.core
 - ▶ de.ovgu.featureide.fm.core



Setup the Plug-in Project

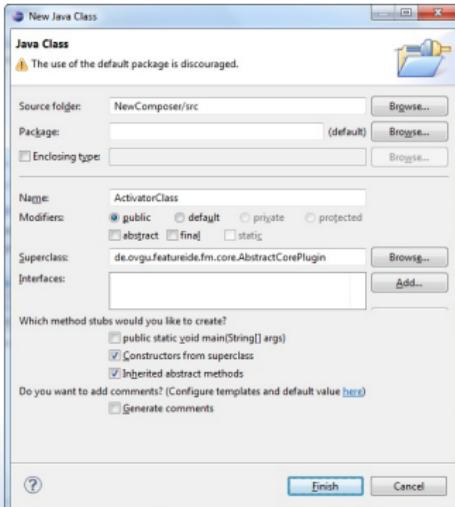
Select the Overview Page

- ▶ enable plug-in-activation when a class is loaded
- ▶ left-click “Activator:“ to create the activator class



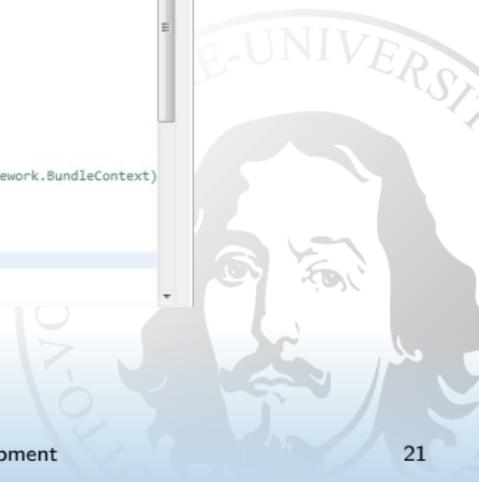
Create the Activator Class

- ▶ Set the Activators name
- ▶ Set the package (not deafault package)
- ▶ Set the Superclass:
 - ▶ de.ovgu.featureide.fm.core.AbstractCorePlugin
- ▶ Press Finish



Create the Activator Class

The new activator class should look like the activator classes of the other composer plug-ins. e.g. look at `AheadCorePlugin` of the AHEAD plug-in.

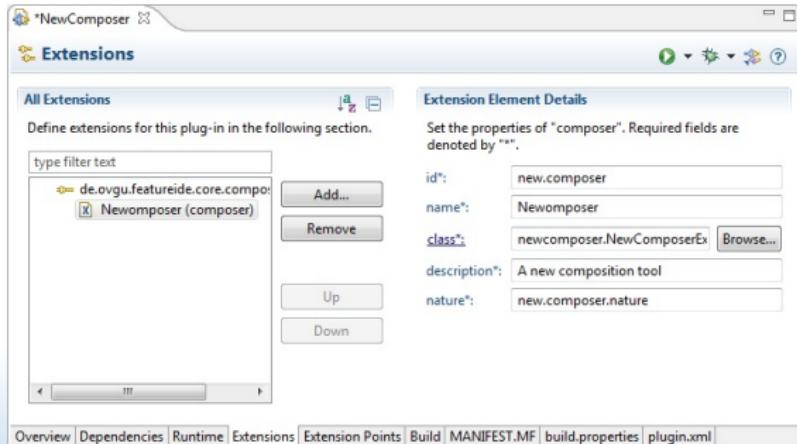


```
*NewComposer *ActivatorClass.java X
1@ import org.osgi.framework.BundleContext;
2
3 public class ActivatorClass extends AbstractCorePlugin {
4
5     public static final String PLUGIN_ID = "NewComposer";
6
7     private static ActivatorClass plugin;
8
9
10    @Override
11    public String getID() {
12        return PLUGIN_ID;
13    }
14
15    /*
16     * (non-Javadoc)
17     * @see org.eclipse.ui.plugin.AbstractUIPlugin#start(org.osgi.framework.BundleContext)
18     */
19    public void start(BundleContext context) throws Exception {
20        super.start(context);
21        plugin = this;
22    }
23
24    /*
```

Set Extension Point

Select the Extensions Page

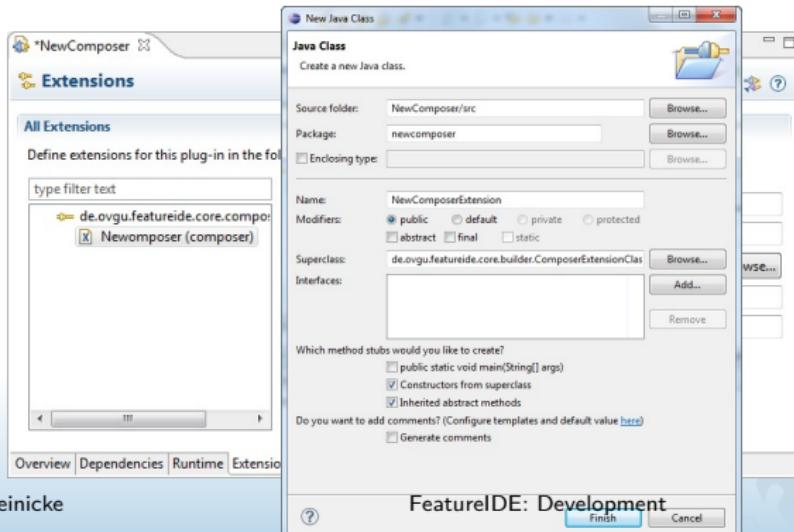
- ▶ add the following extension point
 - ▶ de.ovgu.featureide.core.composers
- ▶ Specify the Extension Element Details on the right
- ▶ left-click “class*：“ to create the composer class
 - ▶ the file wizard is auto-filled, so only press finish



Set Extension Point

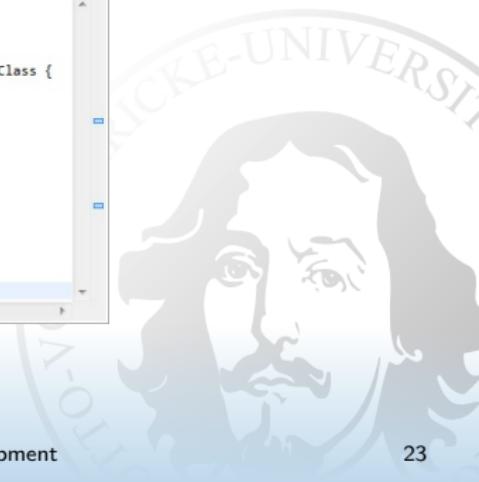
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Composer Integration

To integrate your composition tool you need to implement the newly created class. The most methods got default implementations. To adjust FeatureIDE to your composer, implement the provided methods. For further informations see their Javadoc.



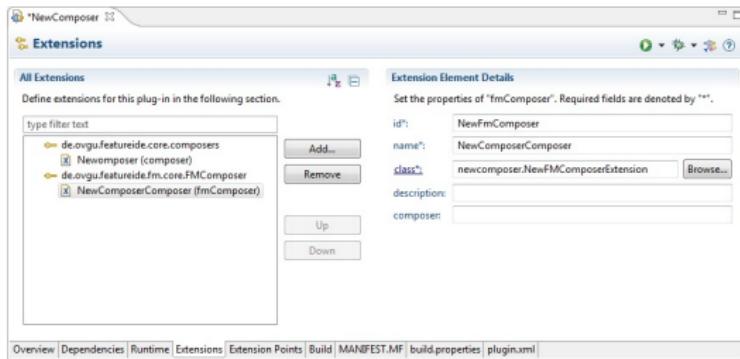
```
*NewComposer  NewComposerExtension.java
1 package newcomposer;
2
3@import org.eclipse.core.resources.IFile;
4
5 public class NewComposerExtension extends ComposerExtensionClass {
6
7     public NewComposerExtension() {
8         // TODO Auto-generated constructor stub
9     }
10
11
12
13@override
14 public void performFullBuild(IFile config) {
15     // TODO Auto-generated method stub
16
17 }
18
19 }
```

FMComposer Extension

For some Feature Model specific extensions (e.g. renamings and feature order.) you need to extend the following extension point.

- de.ovgu.featureide.fm.core.FMComposer

Create and implement the class of this extension point

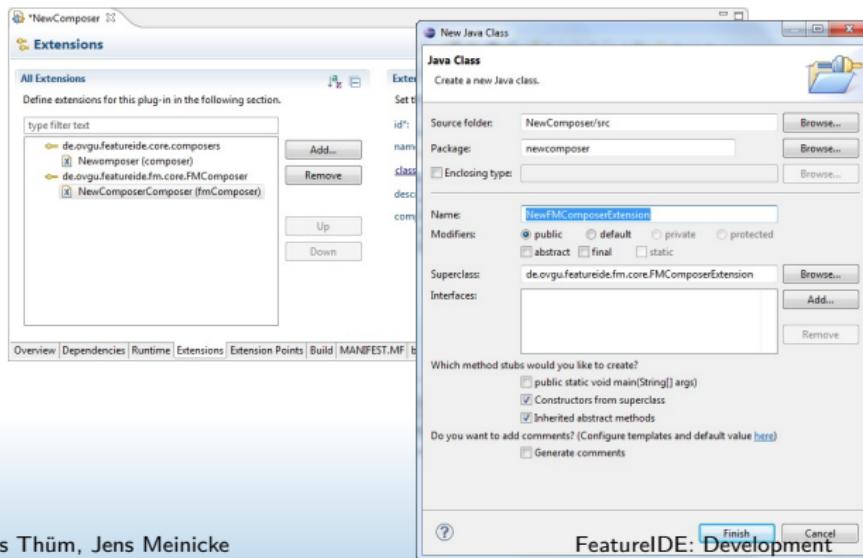


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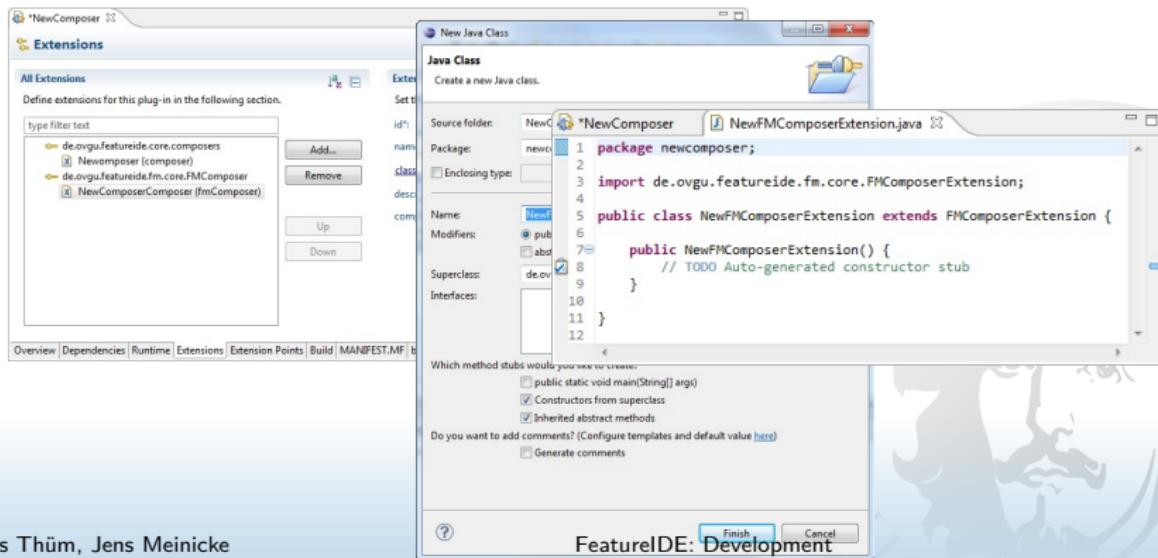


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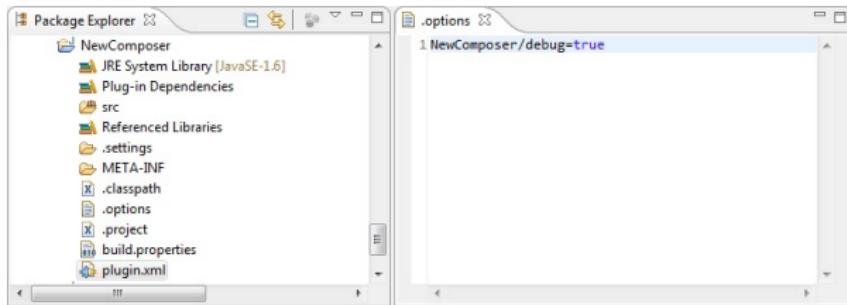
Create and implement the class of this extension point



Debugging

To get debugging information you need to create a file named ".options" at your plug-in project. Set the files content to "plug-in-id"/debug=true Now you can do outputs to the errorlog by calling:

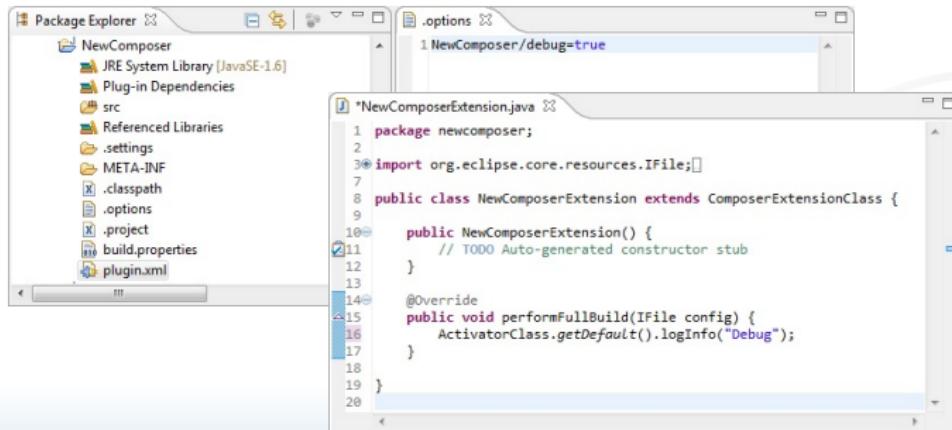
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- ▶ ActivatorClass.getDefault().log...();



Debugging with FindBugs

FindBugs is a static analyzation tool for Java. It shows errors comparable to the Java compiler but it is much more powerful.

- ▶ Install Findbugs via updatesite:

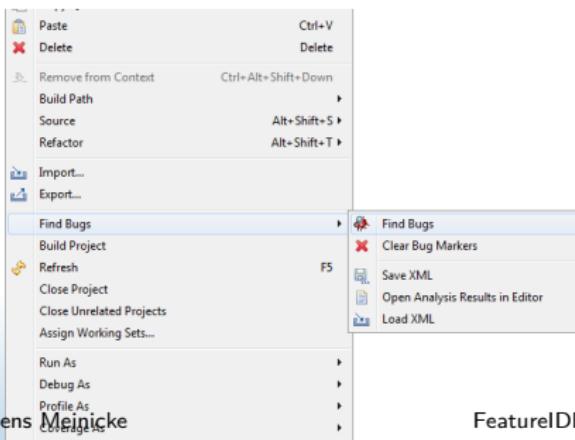
<http://findbugs.cs.umd.edu/eclipse>



See also: <http://findbugs.sourceforge.net/>

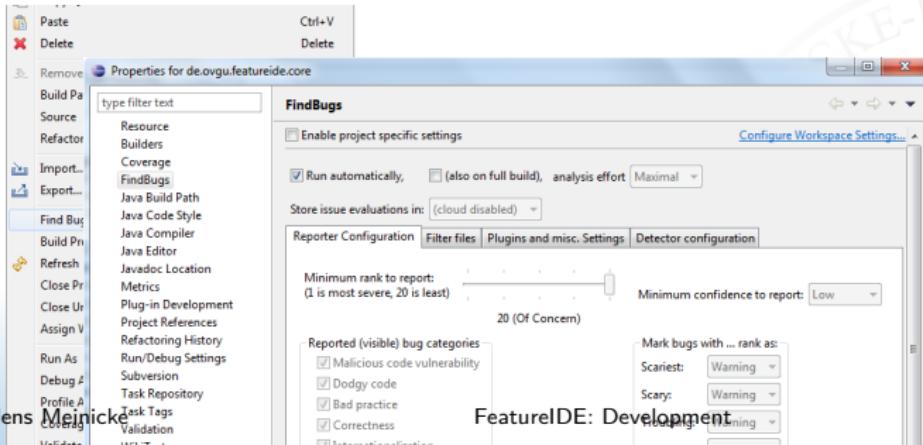
Run FindBugs

- ▶ Run manual
 - ▶ Open the context menu of a java project
 - ▶ Open the submenu of 'Find Bugs'
 - ▶ Run 'Find Bugs'
- ▶ Run automatically
 - ▶ Open the property page of a Java Project.
 - ▶ Open the entry for FindBugs.
 - ▶ Activate 'Run Automatically'



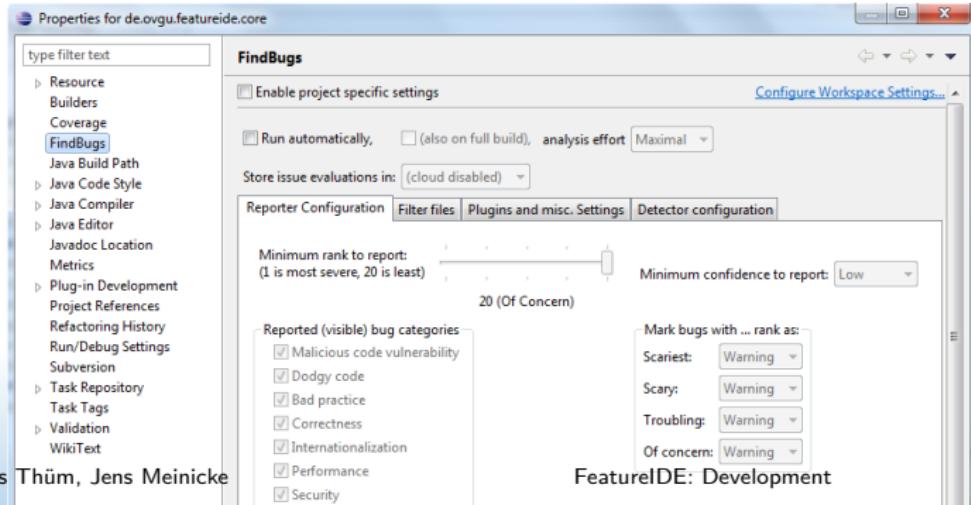
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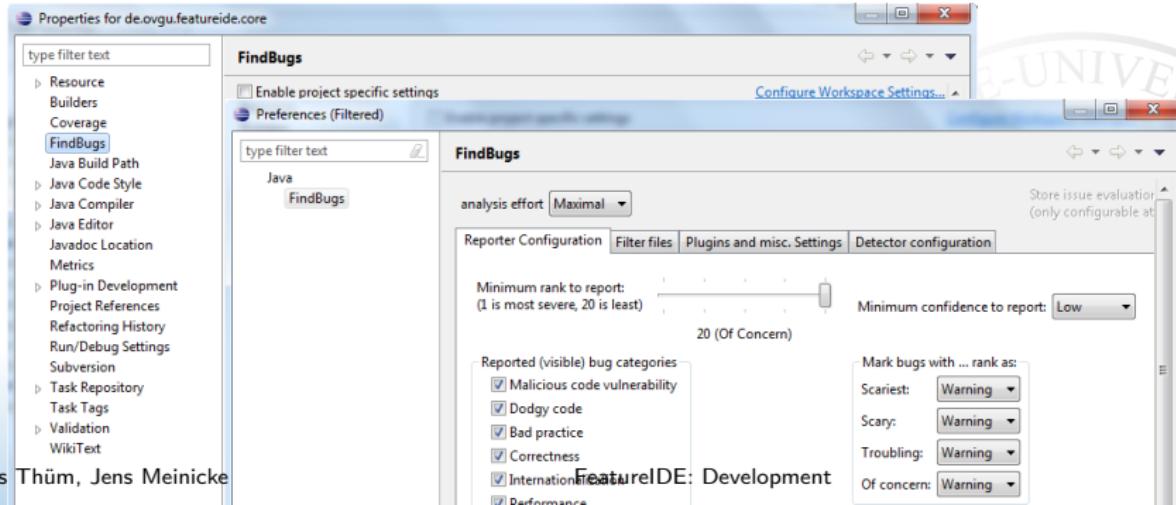
Configure FindBugs

- ▶ Open the property page of a Java Project.
- ▶ Open the entry for FindBugs.
- ▶ Select 'Configure Workspace Settings' at the upper right corner.
- ▶ Here you can specify settings for the whole workspace.



Configure FindBugs

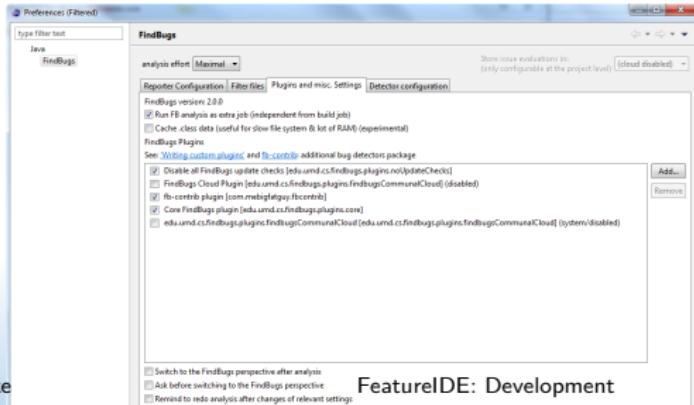
- ▶ Open the property page of a Java Project.
- ▶ Open the entry for FindBugs.
- ▶ Select 'Configure Workspace Settings' at the upper right corner.
- ▶ Here you can specify settings for the whole workspace.



Configure FindBugs

To use FindBugs more efficient you need to integrate a jar file named fb-contrib which provides some additional bug patterns.

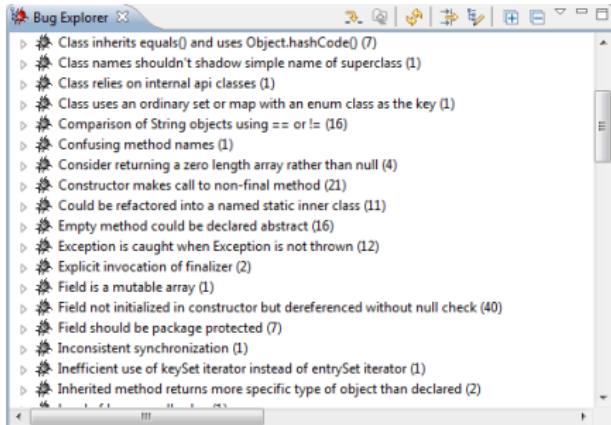
- ▶ Select the tab 'Plugins and misc. Settings'.
- ▶ The link will lead you to the website where you can download the jar file.
- ▶ Copy the fb-contrib jar into
'..../eclipse/plugins/edu.umd..../plugin/'
- ▶ Activate 'fb-contib plugin'



FindBugs-Views

FindBugs provided some additional views

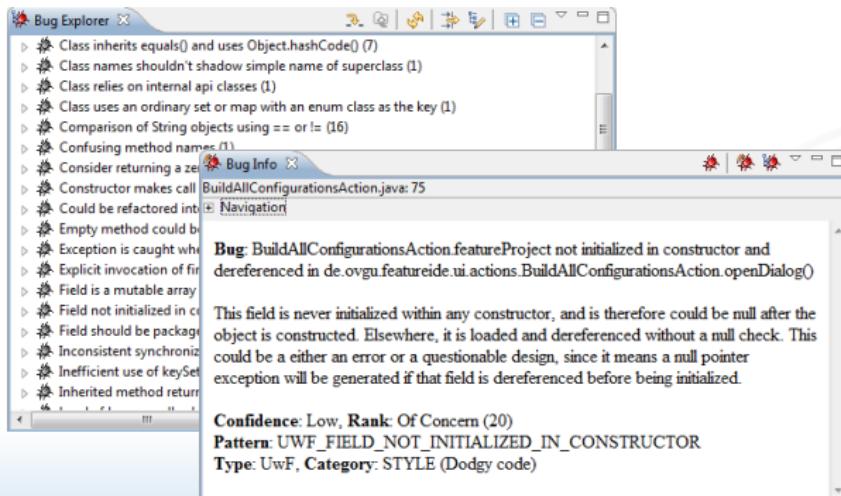
- ▶ Bug Explorer
 - ▶ An additional view comparable to the Problems view
- ▶ Bug Info
 - ▶ Shows additional information about the bug



FindBugs-Views

FindBugs provided some additional views

- ▶ Bug Explorer
 - ▶ An additional view comparable to the Problems view
- ▶ Bug Info
 - ▶ Shows additional information about the bug



FindBugs-@Annotations

To find some more bugs, FindBugs provides some annotations.
To use these annotations add the corresponding jar files to the build path

- ▶ jsr305.jar

You will find them at the '*.fm.core plugin' or at the FindBugs installation folder/lib.

FindBugs-@Annotations

Specify the return value or a parameter of a method with an annotation e.g.:

- ▶ `@Nonnull`
 - ▶ The value will never be null
 - ▶ You need to be sure that the return value is never null or your method does not support null as an argument
 - ▶ No unnecessary null checks
- ▶ `@CheckForNull`
 - ▶ The value can be null and should be checked

These annotations are important because the most errors are `NullPointerException` and they can be prevented with these annotations.

Examples:

- ▶ `@CheckForNull Object canBeNull(){}`
- ▶ `void checkParameter(@CheckForNull Object parameter){}`

Extension Point Architecture

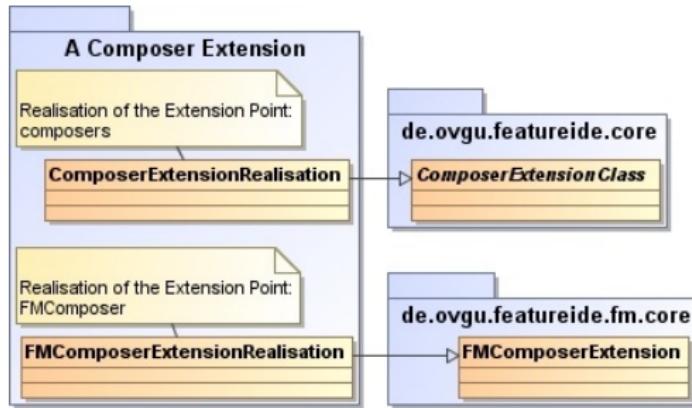


Figure: A simplified model of the composer extension points

Preprocessor Integration

To integrate a Preprocessor into FeatureIDE there are Classes with special functionality for Preprocessors

- ▶ **PPComposerExtensionClass**
 - ▶ Abstract class to integrate the preprocessor
 - ▶ ComposerExtensionClass with predefined functions
- ▶ **PPModelBuilder**
 - ▶ Builds a special FSTModel for Preporcessors
 - ▶ Shows the occurence of a feature in a class
 - ▶ Adds preprocessor directives to the model

Preprocessor Integration

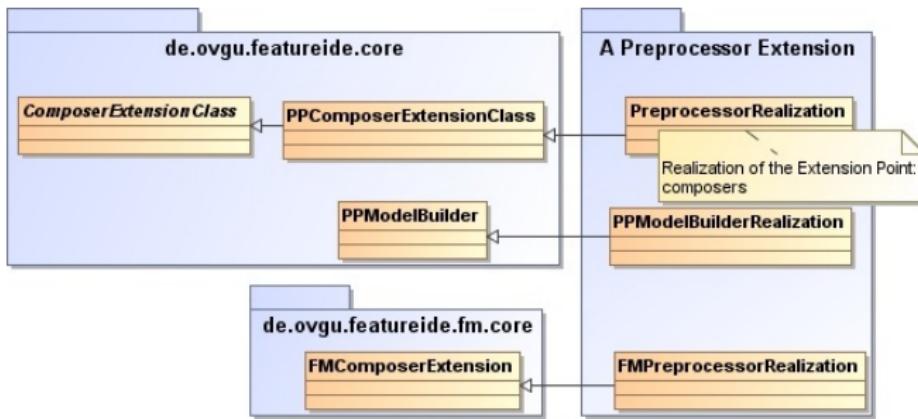


Figure: A simplified model of Preprocessor Integration

Feature Model Editor Extension

To extend the feature model editor you need to use the Extension Point:

- ▶ `de.ovgu.featureide.fm.ui.FeatureModelEditor`

With this extension you can

- ▶ add new pages to the feature model editor

Feature Model Editor Extension

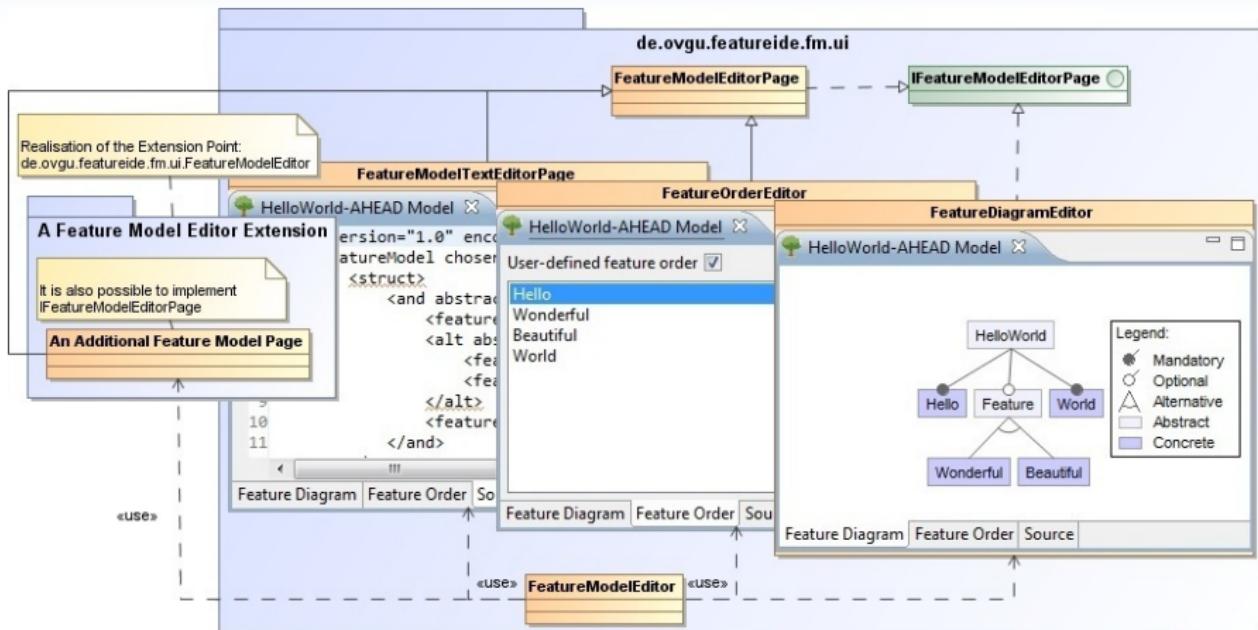


Figure: A simplified model of the Feature Model Editor extension point

Feature Diagram Extension

To extend the feature diagram you need to use the Extension Point:

- ▶ `de.ovgu.featureide.fm.ui.FeatureDiagram`

With this extension you can

- ▶ extend tooltips
- ▶ extend the context menu

Feature Diagram Extension

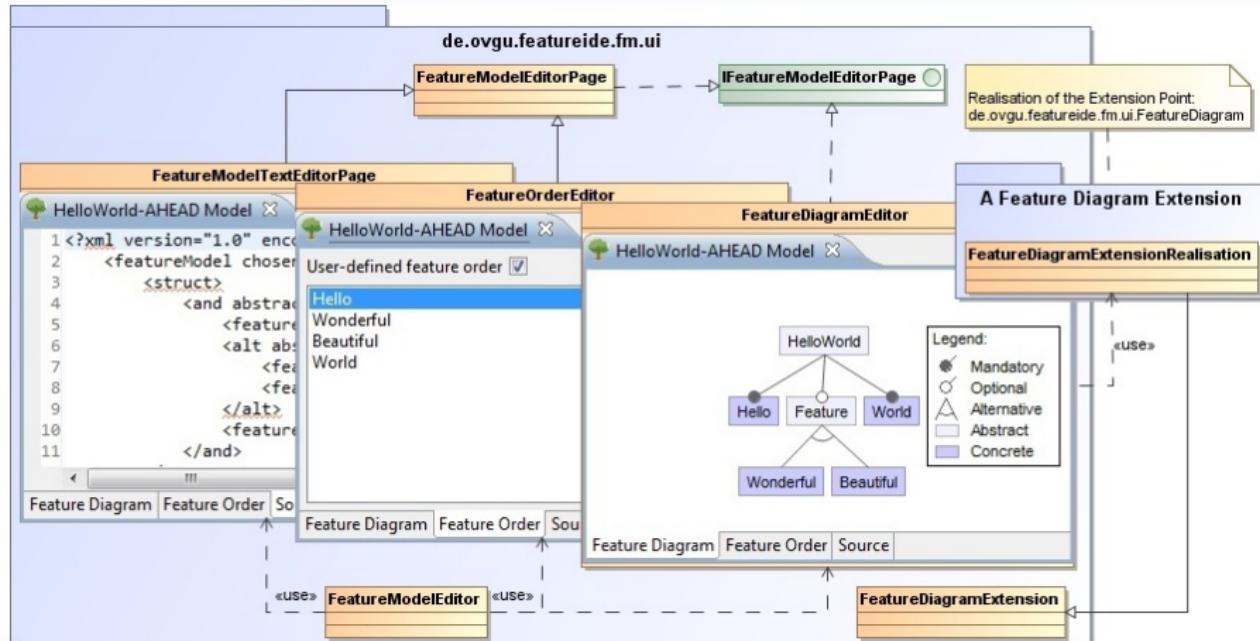


Figure: A simplified model of the Feature Diagram extension point

Configuration Editor Extension

To extend the configuration editor you need to use the Extension Point:

- ▶ `de.ovgu.featureide.ui.ConfigurationEditor`

With this extension you can

- ▶ add new pages to the configuration editor

Configuration Editor Extension

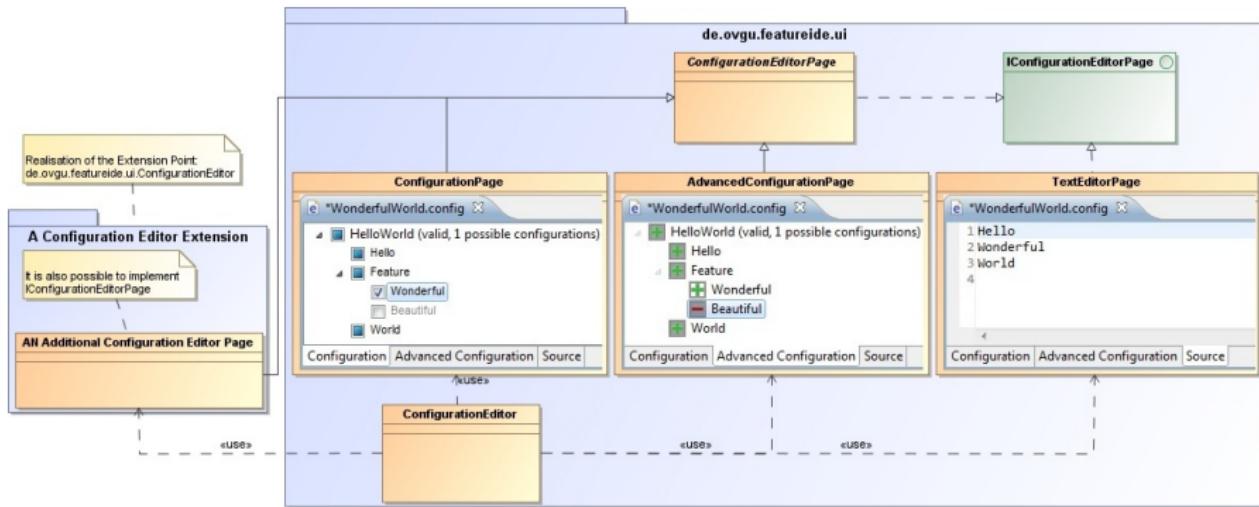


Figure: A simplified model of the Configuration Editor extension point